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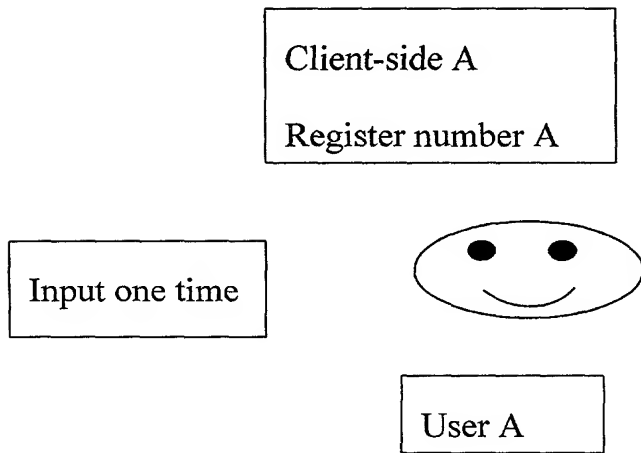


Fig.1

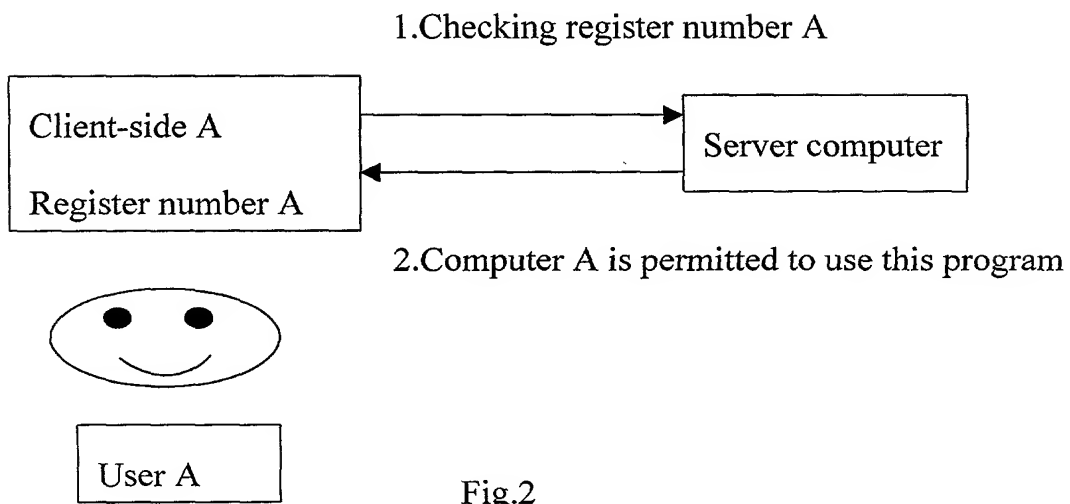
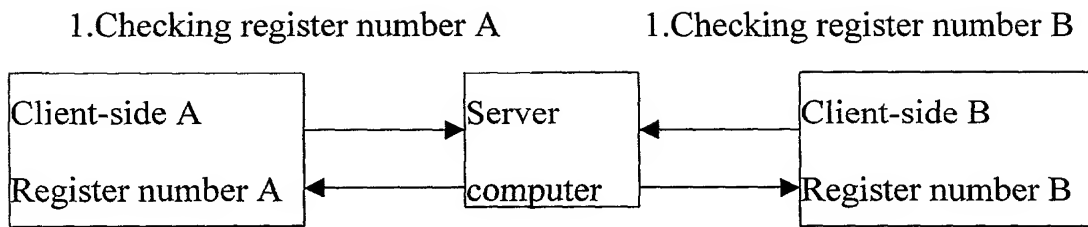


Fig.2



2. Computer A is licensed to 2. Computer B is licensed to

use this program

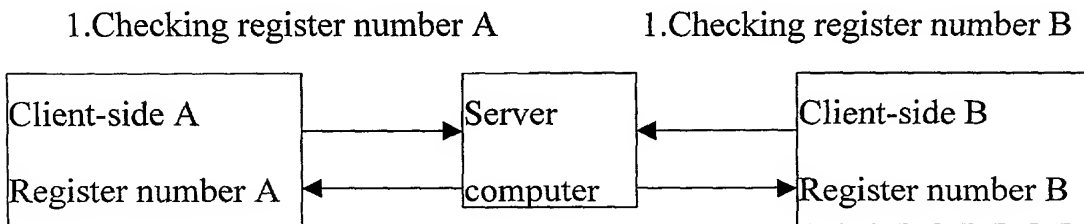
use this program



User A

User B

Fig.3



2. Computer A is licensed to 2. Computer B is not licensed

use this program

to use this program



User A

User B

Fig.4

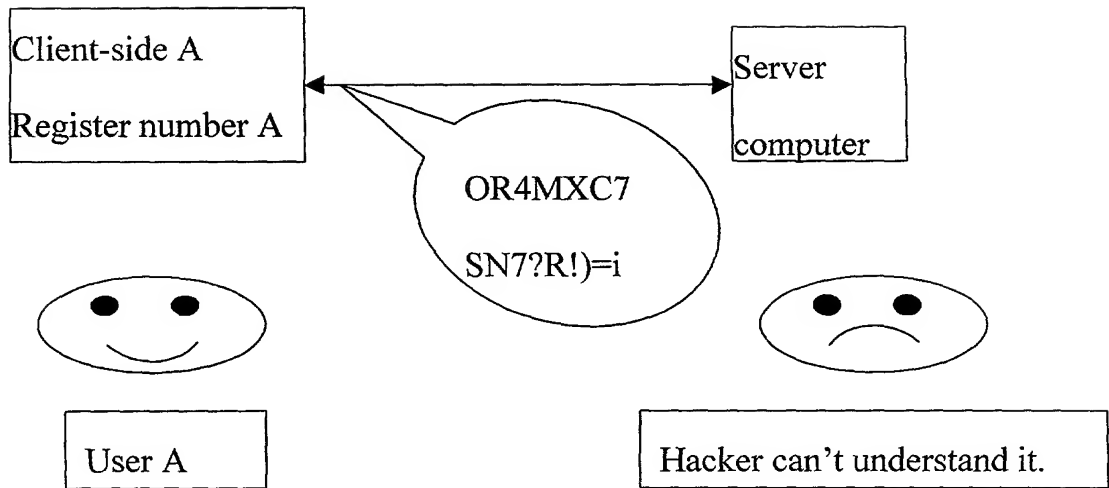


Fig.5

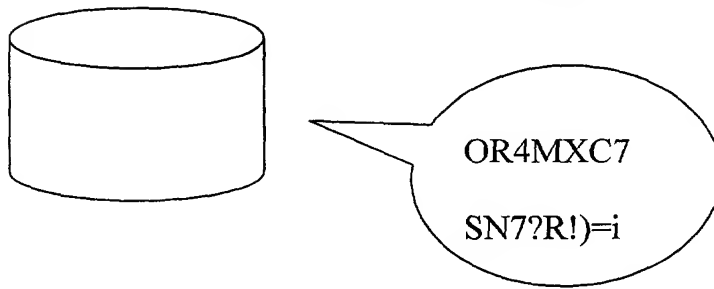


Fig.6

1.Checking register number A

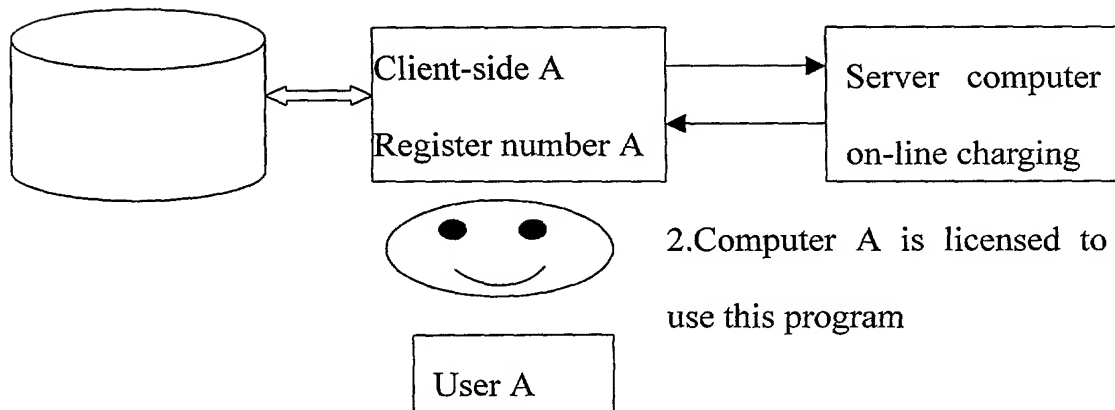


Fig.7

Client-side

Server-side

User A gets register number A, and licenses it on client-side A

Before user A executes program on client-side A, the program read the register number A that has been stored.

After coding the register number and other user data, the program will apply for certification to server side.

Receiving requests from all client-sides. If there are identical register number requests concurrently, the latter(s) is (are) not permitted.

If server certificates the request, the functions of formal version program can be executed.

If user needs the data like text, music, movie, etc, the coded and stored data will be read, and the charging pattern will be coded and sent to apply for certification at server side.

After server side receiving request and charging as the charging pattern, the same data can be used at client-sides with different register numbers concurrently.

If server side permits the request, the data can be used.

Fig.8